

Year 4 Remote Learning Grid - Week 6

Please use this remote learning grid to direct your child's learning while school is not open.

Learning activities are listed by day, with each day consisting of an English, Maths and Topic / Science activity. Activities are designed to consolidate learning that has already taken place, while also allowing children to start to think about learning that will be taking place during the Summer Term. There are three activities set each day. Activities should be completed in the provided remote learning book.

Within your child's home school communication book you will find your child's user and name and passwords for specific online learning resources, which are provided by the school. These resources can be used to support the learning.

Also you can use the internet with your parents/carers permission. BBC Bitesize and Primary Resources are useful sites.

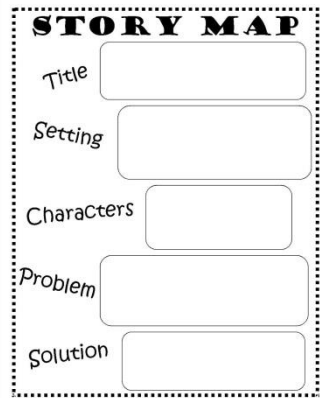
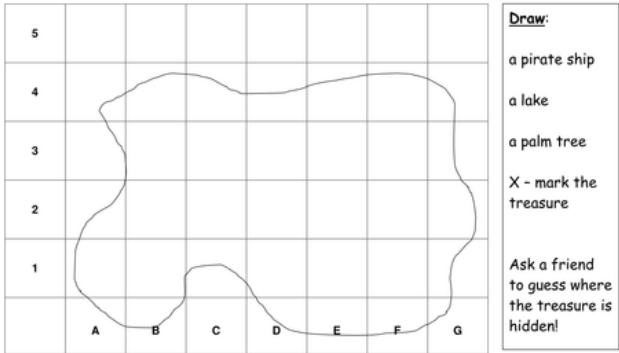
Regular Reading, Spelling and Timetables (At least 3 times per week)

In addition to the daily learning activities, your child should continue to practise their reading, spelling and timetables at least three times per week.

- Year group spelling lists are also available on the school's website. Your child should continue to learn words that they do not know. Please work through these lists. Advice on different ways to practise spellings is also available.
- Times tables should continue to be learnt. Your child should continue to practise all times tables up to 12.
- Your child has been provided with a school reading book, please continue to read this or an appropriate book, which you may have at home, with them.

Daily Learning Activities

Day	English	Maths	Topic/Science
31	Plan a story set on you desert island. How will you set the scene? • eg mountains, swamps, palm trees, a volcano, caves Who are the main characters? • What are the characters like? Is your story clear? • How will it start? • What will the problem be? • How will the story end?	Coordinates On square paper draw 2 axes (x and y). Now on the grid draw your map paper.	Habitats Create 2 columns to complete. What I know What I want to find out

		Use BBC Bitesize: Coordinates Pirate Treasure Map  Coordinates with 2 numbers eg (1,5)	Think about different environments and where and why you might find them in certain regions of the world. Think of questions you would like to research. Use the internet to find images of different habitats.
32	Write the start of your story. Set the scene and introduce the main character. Remember to: • check SPAG • use the past tense • include description and feelings • use fronted adverbials	Create a key for your map. Draw the symbol of each feature and add the coordinates. Remember to go along and then up. You can think of along the corridor and up the stairs. eg picture of a cave (6,3)	Plan a 3D model of your desert island. You could use a shoe box or cereal box. Only use recyclable materials. Draw and label the features of your island and list the items you need.
33	Write the middle of your story. Introduce other characters and the problem. Remember to: • check SPAG • if you use speech use inverted commas • organise your work into paragraphs	Use Primary Resources: Coordinates Watch a powerpoint and select 2 activities to complete.	Use your plan to start your own desert island.

